

Motion left:

decoder_control.cgi?command=6&onestep=5

Motion righth:

decoder_control.cgi?command=4&onestep=7

Motion up:

decoder_control.cgi?command=0&onestep=1

Motion down:

decoder_control.cgi?command=2&onestep=3

Stop:

decoder_control.cgi?command=5